



CITY OF CHEYENNE RECREATION DIVISION
2021 Men's & Women's Fall Volleyball League

Organizational Information

1. The league will be governed under **Wyoming High School Activities Association**, except as amended by League by-laws and policies. City League Volleyball for men and women is organized, administrated, and supervised by the Cheyenne Recreation Division. Any questions as to policies, rules, or regulations should be referred to the Recreation Division at 773-1039.
2. Rosters are due at the time fees are paid. A minimum of **6 men or 6 women** players must be on the roster before it will be accepted.
3. Division preference will be taken into consideration. All pertinent information, such as playing experience, as well as the previous year's team standings will be considered in dividing the teams into divisions. **Fill out your rosters COMPLETELY, AND ACCURATELY. Any missing information will assume upward mobility in division placement.**
4. Games may be played on **Monday through Friday evenings.**
5. **NO REFUNDS** will be allowed after the schedule has been created.

Eligibility

1. All participants must either reside in Cheyenne full-time, commute daily from Cheyenne to work or school, or reside in a community in Laramie County which does not offer a volleyball league.
2. Players must be on an official league roster.

General Game Information

1. For an official complaint, team representatives should bring their written complaints to the attention of the Recreation Division. Referee evaluation forms must be filled out and brought to the Recreation office if you want any action taken about a referee complaint. These forms are available at the game facility or call 307-773-1039.
2. Teams must start with at least 4 players on the court and may finish with less than 4, if injury occurs during the match. Should the number of players drop to less than 4, due to ejection(s), that team will forfeit the match.
3. Teams should be ready to play, giving lineups to the referees 10 minutes prior to game time.
4. Each match will be best two out of three sets, with the first two sets being played to 25. You must win by two points, with a cap of 30. If the cap is reached, you only need to win by one point (**EXAMPLE:** score is 29 to 29, next point wins). If a third set is required, that set will be played to 15, with the cap being 20.
5. The "**Rally Point**" system will be used the entire match.

6. Substitutions: Teams will have their choice of two alternative methods of substitution for each set played. Officials (referee & scorekeeper) must be informed of the method of substitution you plan to use prior to the beginning of each set.
 - a) **Rotation Substitution:** Substitutes must enter the game on each of their teams' rotations, and all must enter the #4 (LEFT FRONT) position. All starters and substitutes must assume the same position in the serving order in relation to other teammates for the duration of the set. (Teams are not required to rotate all team members into each set.)
 - b) **Substitution Rule:** Substitution may be made when the ball is dead, on the request of either the captain on the court, or the designated head coach off the court, when recognized by the referee.
 - c) **NOTE:** Teams may change their method of substitution for each set if desired, provided the referee and scorekeeper are made aware of the change prior to the start of the next set.
7. Players added to a lineup during a match will be allowed to play in the set in-progress.
8. Games will last no longer than one hour. We ask your cooperation in helping keep matches to 45 minutes. **However**, if at 10:00pm, a winner of the match has not been determined, the following procedures will be followed:
 - a) If the first set in any given match has not started, or been completed by 10:00pm, the entire match will be rescheduled.
 - b) If the second set in any given match has not started by 10:00pm, the entire match will be rescheduled.
 - c) If the second set is in progress at 10:00pm, the game will be stopped, and the team having scored the most points in the match will be declared the winner (see 8.e. below).
 - d) If the third set is in progress at 10:00pm, the match will be stopped and the team ahead at that time will be declared the winner (see 8.e. below).
 - e) If teams have scored an equal number of points (in sections C.8.c. or C.8.d.) a "Sudden Death" will be played to determine a winner;
 - i. Coin toss to determine server
 - ii. First team to score a point while serving, wins the match. The "Rally Point" system shall not be used during "Sudden Death".
 - f) Any partial matches rescheduled for any reason will be replayed in their entirety.

Uniforms & Jewelry

1. Teams will not be required to have matching shirts/jerseys or have #'s on shirts/jerseys, but it is encouraged. Shirts must be worn in good taste.
 - a) **NOTE:** Officials have the right to require that any player turn their shirt inside out or change shirts if the Official feels it is inappropriate.
2. Jewelry will be allowed to be worn during any Volleyball League play, but any jewelry or items that are judged to be hazardous or potentially dangerous by the Official may not be worn. The player cannot participate until they remove that item.

Forfeits and Disqualifications

* **Players with unpaid ejection fines** from any City operated League, **will not be allowed** to be placed on a roster in any Cheyenne Recreation Division League until that fine has been paid in full (cash only).

1. Team forfeits:
 - a) If a team does not have 4 players to start the first set, at the scheduled starting time, that team shall lose the set by forfeit, 25-0.
 - b) If neither team has enough players present, at scheduled starting time, a loss will be charged to both teams.
 - c) A waiting time of 10 minutes shall be allowed for the team(s) to have 4 players to play the next set.
 - d) If both teams have 4 players present, prior to the expiration of the 10-minute waiting time, play shall begin.
 - e) If after 10 minutes, both teams do not have 4 players, the match shall be declared a forfeit to both teams.
 - f) If only one team has 4 players by the 10-minute waiting period, the other team will forfeit the match.
 - g) If both teams show up for the 2nd set, only one set will be played. The winner of this set will be the winner of the match (loser gets counted as having lost 2 sets).
2. Team captains will be asked by the referee to control actions of their fans that become too rowdy or insulting. If fans persist in this manner, after the referee has warned the team captain, the gym will be cleared. A forfeit will result if a team's fan(s) refuse to leave the gym when asked.
 - a) Team captains, coaches, managers, or the entire team will be responsible for ensuring that ejected players leave the gym, or the team will forfeit the evening's match and possible further action could be taken.
3. Yellow and red cards will be in effect: Yellow = warning, Red = penalty, Yellow and Red = ejection from the rest of the current set. 2 Reds = ejection from the rest of the match. Verbal warnings, penalties and ejections will also be allowed.

Facility Use

1. All participants are required to wear tennis (court) shoes on gym floors. Any shoes that leave marks on the floor will not be allowed.
2. All teams are asked to help keep the entire building clean: gym floor, restrooms, showers, etc.
3. **It is imperative that no players or spectators enter any of the facilities earlier than 15 minutes prior to the first scheduled match time.**

Inclement Weather Policy

In the instance that the City of Cheyenne announces an emergency closure, all recreation activities (volleyball included,) will be canceled for the period specified in the announcement by the City. In such cases, no departmental announcements through local media shall be necessary. Please make your team members aware of this policy.

In all other cases, the decision to cancel League games due to inclement weather, or other circumstances, rests with the Recreation Division. In these instances, notice will be given on various media (e-mail, Facebook, cheyennerec.org).